



Learning Together While Using An IV Simulator

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Learning Objectives:

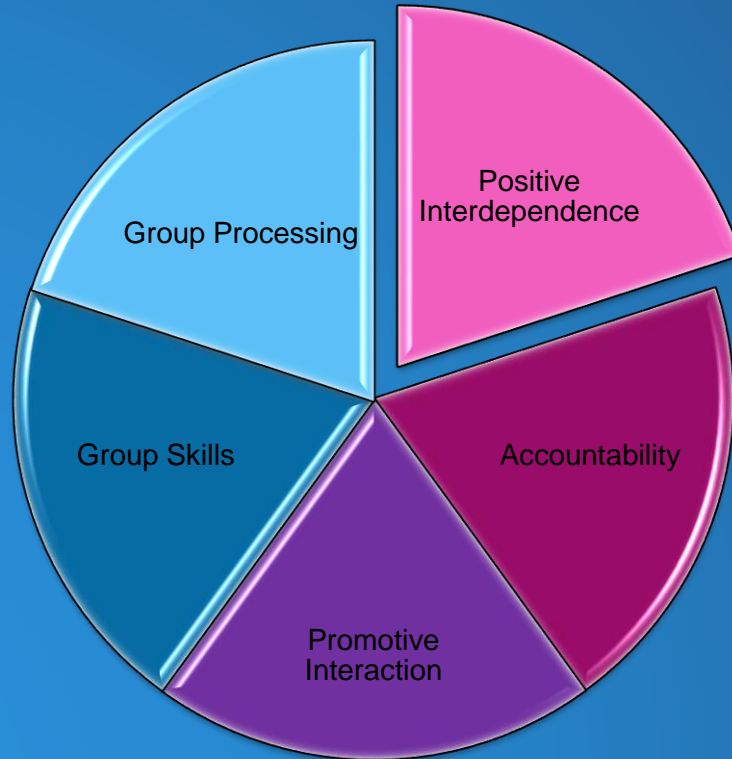
1. Describe the five elements of cooperative learning,
2. Integrate the use of haptic simulators into nursing curriculum
3. Identify current instructional methods; Cost vs Benefit

Disclosure: No conflict of interest and no sponsorship or commercial support received.

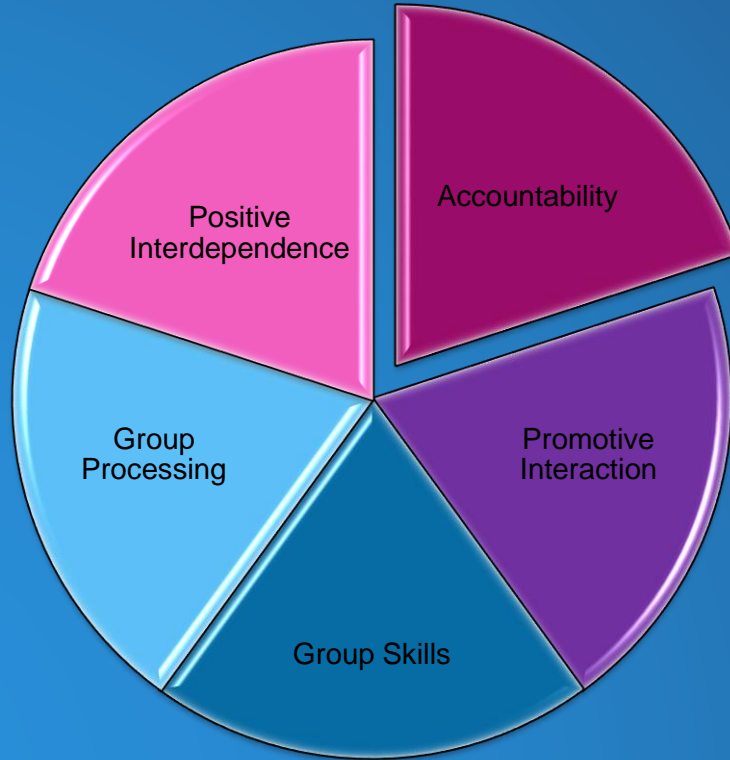
Cooperative Learning



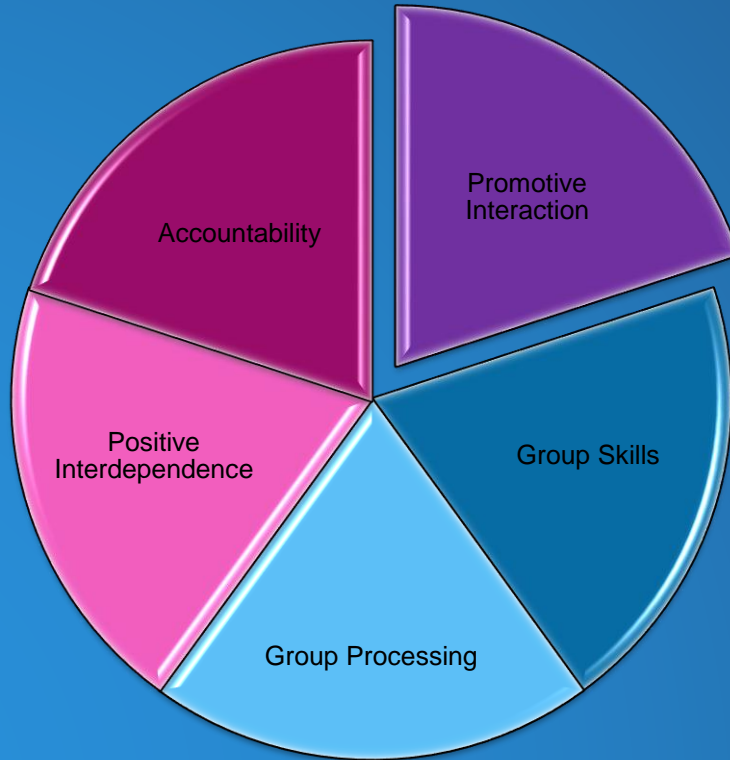
Positive Interdependence



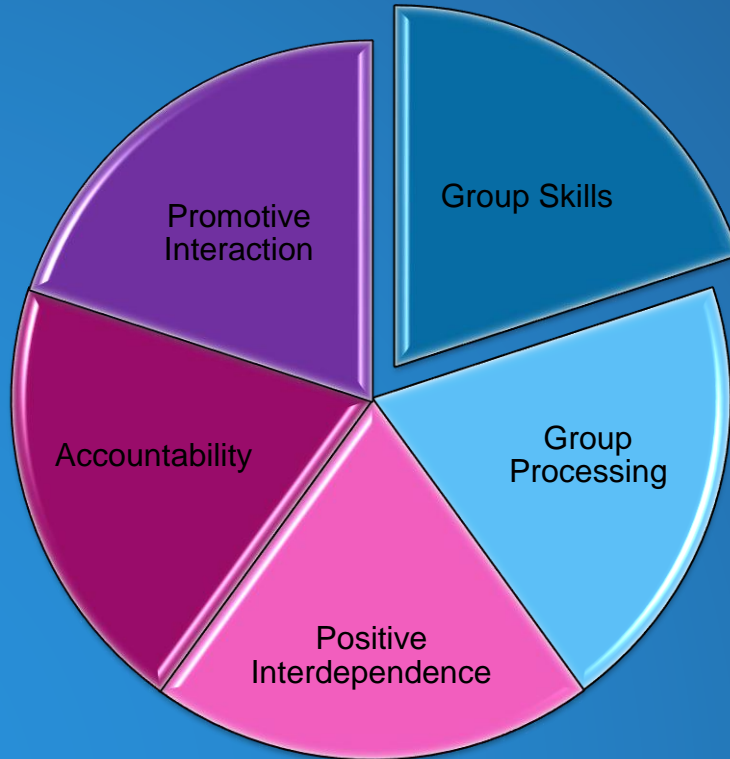
Accountability



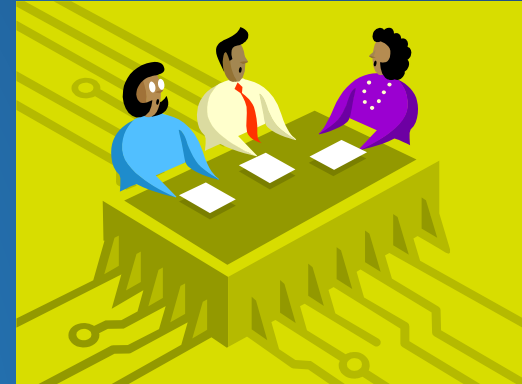
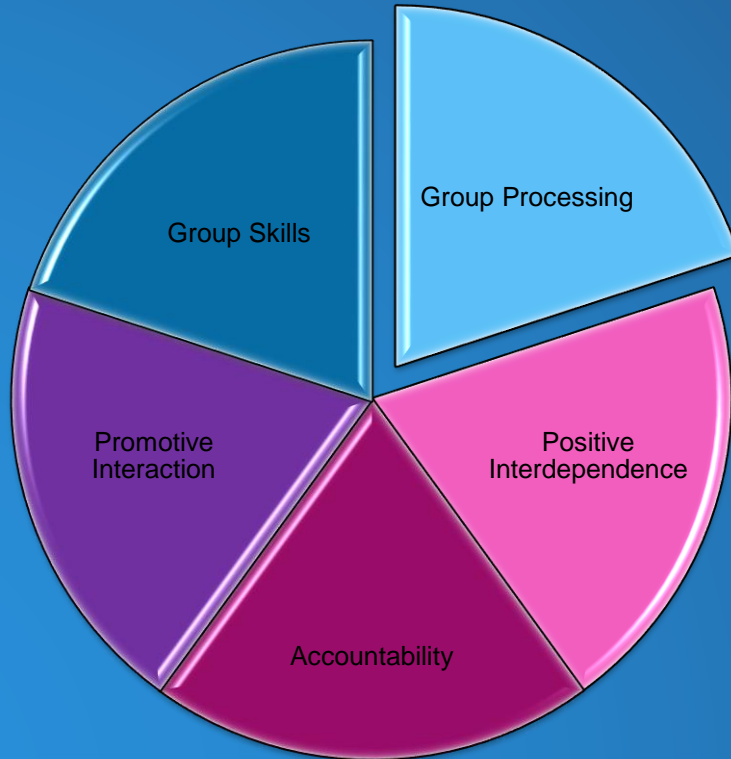
Promotive Interaction



Group Skills



Group Processing



Haptic IV Simulator

Teaches Process:

Critical Reasoning and Tasks

Debriefing:

Scores and improvement links



Integrating the IV Simulator

Required course activity
Scores not part of grades

Complete simulation prior to practicing
insertion on IV arms

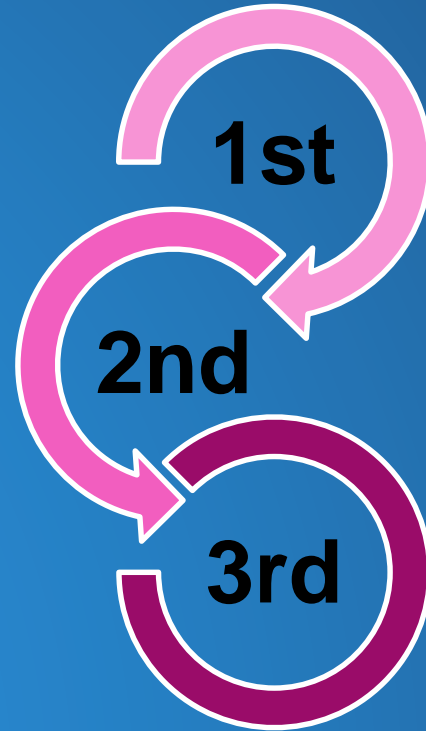
Check off: 4th week of semester

The slide features a dark blue background with decorative geometric patterns on the left and right sides. These patterns consist of overlapping, stylized arrow-like shapes in yellow, magenta, cyan, and grey, pointing towards the center. The main title is centered in white, bold, sans-serif font.

ANOVA: Repeated Measure Course

Spring 2013

Cooperative Learning with Groups of 3 Students



IV Simulator

Dependent (Outcome) Variable:

Initial numerical score received on the IV simulator

Independent Variables

Factors: 2 (Between) X 3 (Within)

A: Simulation Timing

B: Position

IV simulation **before**
lab skills day

Identifies who attempts
the simulation

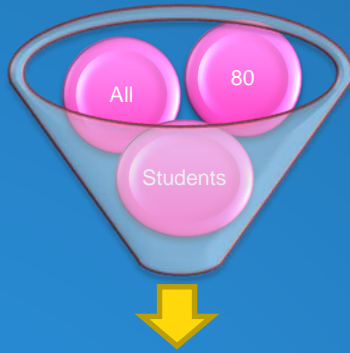
IV simulation **after**
lab skills day

1st - **2nd** - **3rd**

Hypotheses

1. There is a difference in the initial score received between the groups of students who participated in simulation before lab skills day and those who participated in simulation after lab skills day,
2. There is a difference in the initial score received on the IV simulator related by position within the group of students who are learning together,
3. There is an interaction between the students' position and the timing of simulation.

Randomization



Divide into 2 Groups

BEFORE
Lab Skills Day
Students Sign
Up online

AFTER
Lab Skills Day
Students Sign
Up online

IV Simulation Day:

Random assignment
into position.

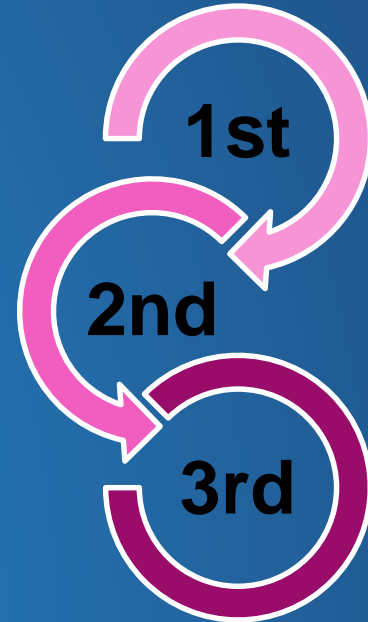
1st - 2nd - 3rd

Assigned username and
password for simulator

Procedure

1. Review elements of Cooperative Learning
2. Review written instructions
3. Watch system tutorial
4. Proceed through simulation
5. Students assigned same scenario

Data Collected:
Initial Attempt



Positive Interdependence

1. Work together on simulator
2. Passing score 85 or better
3. Scores not counted in grade



Accountability

1. Each member passing score
2. Group- all members must pass



Promotive Interaction

1. Discuss
2. Challenge
3. Debate
4. Praise
5. Encourage



Means and Standard Deviations for Timing and Position

Position	Simulation BEFORE (N=10) Lab Skills Day		Simulation AFTER (N=8) Lab Skills Day	
	Mean	SD	Mean	SD
1 st	51.20	14.211	63.13	5.592
2 nd	64.40	13.125	73.75	11.973
3 rd	70.00	9.475	73.50	15.556

Source Table for 2 X 3 Split Plot ANOVA for IV Scores

Source	SS	df	MS	F	p	η^2
Between Subjects		17				
Timing	909.334	1	909.334	3.423	.083	.176
Error	4250.092	16	265.631			
Within Subjects		32				
Position	2144.346	1.765	1214.728	12.071	<.001	.416
Position X Timing	165.680	1.765	93.854	.933	.395	.032
Error	2842.283	28.245	100.631			
Total		49				

Post Hoc Bonferoni Test Results

Comparison	Value of Contrast	Standard Error	t	<i>p</i>	d
1 st versus 2 nd	12.056	2.466	4.888	<.001*	1.22
1 st versus 3 rd	15.056	3.365	4.474	<.001*	1.199
2 nd versus 3 rd	3.000	3.476	0.863	.400	0.239

* $p < .0167$

Position

Accounts for >41% of the variance

2nd individual learns as a result of observing
1st individual $d=1.22$

3rd individual learns as a result of observing
1st individual $d= 1.199$

Not significant for 3rd learning as a result of
observing the 2nd individual in this
research. $d=.239$

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Current Instructional Methods to Teach IV Insertion

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Cost-Benefit Analysis

Questions : Comments



References

Johnson, D., Johnson, R. & Smith, K. (2007). The state of cooperative learning in postsecondary and professional settings. *Educational Psychology Review* 19, 15-29. <http://dx.doi.org/10.1007/s10648-006-9038-8>

McWilliams, L. (2013). *Learning together while using the virtual intravenous simulator: ANOVA 2*. Unpublished manuscript. Texas Woman's University, Houston, TX.